Allied Initial Setup Card (Counter)- British 79th Armored Div is missing "E" setup code- place here at reduced strength

Allied Arrival Schedule- August IV- US 9th Div is listed as 3, should be 4 as on the counter

Allied Arrival Schedule, US Counter Errors- The following divisions (all at Reduced strength) no turn of entry printed on them. Designation is listed, and turn#:

17Airborne 5, 84 Inf 9, 99 Inf 11, 75 Inf 12, 78 Inf 13, 106 Inf 14, 87 Inf 15,66 Inf 16, 69 Inf 17, 76 Inf 18, 63 Inf 20, 42 & 70 Inf 21, 16 Arm 24

Note that on the German Set Card and counters, those divisions listed at reduced strength are printed correctly.

Clarification: the six US 8-4 Infantry divisions have no Setup location code or turn# printed on them. This is intentional.

Allied & German Replacement Charts: missing a Zero box

German Setup Card, Paris Garrison; 1-2 von Geyr is misspelled. It should be von Schweppenburg (*General der Panzertruppen* Leo Geyr von Schweppenburg). This error was carried over from the original edition.

Terrain Effects Charts, both cardstock and on the map- All ports are located in cites, and therefore units are doubled in defense. The rules references are correct. The City grid is missing from the port graphic.

Port locations- Ports are located in city hexes, not where the Port symbol (and Port Capacity) is actually printed on the map. Example: Rotterdam's port hex is EE4 with the city, not in hex DD3.