

## I. RULEBOOK ERRATA

**[3.10] Unit Errata.** *Replace this Case with the following (changes in red):*

1. All tank divisions of the Belorussian Front (bearing a Lavender Front Color Stripe) incorrectly bear a Subordination Legend of “BAF” but should say “BEF”.
2. All WP Mechanized Airborne units belonging to the 7th Guards and 76th Guards Airborne divisions are shown as brigades (“X”) when they should be shown as regiments (“III”).
3. The Polish P10/P4 Tank Division should have a Unit Designation of “P10T/P4”.
4. All U.S. Attack Helicopter Brigades with a Defense Strength of “2” should bear a gray Pool Color Stripe to indicate that they are part of the 1983 Unit Pool.
5. All U.S. Attack Helicopter Brigades with a Defense Strength of “3” should bear an orange Pool Color Stripe to indicate that they are part of the 1988 Unit Pool.
6. The West German 9/3Pz is printed with an Attack Strength of 3 but should have an Attack Strength of 5 and shows a setup hex of 3223 but should show a setup hex of 2716.
7. The Czech 13T/8T Division incorrectly shows as 13/8T on its back side.
8. The 1983 and 1988 Attack Helicopter brigades for the U.S. VII Corps are incorrectly labelled “VIII.”
9. The U.S. 2<sup>nd</sup>, 3<sup>rd</sup> and 11<sup>th</sup> Armored Cavalry Regiments all have an “S” for Sea reinforcement printed on their back (reduced step) side. None of these units are Sea reinforcements. The setup information on their front sides is correct.
10. Some French units are printed a deeper shade of blue than most French units. This has no significance.
11. The 1983 units for the U.S. 1/1 and 2/1 brigades incorrectly show these units as belonging to V Corps when in fact they belonged to VII Corps. In the Extended Buildup Scenario, these units should be set up in the VII Corps Deployment Area.

The publisher begs to remind players that, with the exception of items 6 and 11, all of these corrections are cosmetic and have no effect on play.

**[17.1.2] Resolving Interception.** *Add this sentence to the end of this rule:*

As an exception to this rule, HQ units are not permanently eliminated (see 29.8).

**[25.1.2.1] Reaction and Terrain.** *Add this sentence to the end of this rule:*

A unit cannot react into a Mountain hex.

**[25.3.2.2] Soft Unit Defense.** *Replace the second sentence of this rule with the following sentence to include Mountain terrain as a terrain type that doubles the Defense Strength of a soft unit:*

A Soft unit is doubled if it occupies a Forest, Rough, Mountain, or City hex (see the Soft Units column on the Terrain Effects Chart found on the back of each Player’s Sequence of Play Card).

**[25.9] BREAKTHROUGH ZONES.** *Replace the last sentence of this rule with the following sentence:*

Hard units using Tactical movement during the Reserve Phase can ignore EZOC effects on movement in a friendly Breakthrough Zone, **meaning that there is no +1 MP cost to enter or leave any EZOC hex in a Breakthrough Zone.**

**[33.2.1.1]** *The first sentence of this rule is replaced with the following two sentences:*

Unlike a Reforger reinforcement, a Reserve reinforcement is not placed on the map until the turn it is scheduled to arrive. **A Reserve Site is not affected by enemy Strikes prior to the arrival of its designated reinforcement unit.**

## II. PLAYBOOK ERRATA

**[36.3] STARTING DEPLOYMENT.** *Amend the last sentence to read:*

All units in this Scenario are drawn from the Common Pool **except that when playing the Scenario in 1983, the U.S. 2/9 Brigade appears from the 1983 Pool (this unit had been disbanded by 1988).**

**[37.3] STARTING DEPLOYMENT.** *This rule should have a fourth item listed for units that are removed from the force pool in the Strategic Surprise Scenario:*

4. All U.S. units bearing the Entry Code “S”, all units of the U.S. 101<sup>st</sup> Airborne, and the U.S. XVIII Corps HQ.

**[37.4.2.1] Activation.** *Add this sentence at the end of this rule:*

For the avoidance of doubt, the Czech Attack Helicopter brigade attached to the Soviet CZF HQ activates on Turn 2 along with all other remaining Czech units.

**[38.3.1] NATO Starting Deployment.** *Add this item to the end of the list in this rule:*

10. When playing in 1988, the Canadian 5CMBG unit deploys in the VII Corps Deployment Area.

**[30.4.9] Organic Defense Strength Elimination.**

*Add this sentence at the end of this rule:*

If a player recaptures a City hex that was originally one of his Free Cities, it immediately recovers its Organic Defense Strength.

**[39.5.3.3] Czech Units in Czechoslovakia.** *Add this sentence at the end of this rule:*

For the avoidance of doubt, the Czech Attack Helicopter brigade attached to the Soviet CZF HQ activates on WP Minor Ally Mobilization Turn 2 along with all other remaining Czech units and cannot deploy onmap until then.

**[39.8.1] Soviet Reinforcements.** *Replace this rule with the following:*

All Soviet reinforcements received before the WP Player declares either 1) “Soviets Reinforce Eastern Europe” (see 39.3.5), or 2) war are placed in the SRB, **regardless of their Entry Code**, and must remain there Inactive. **Exception:** Soviet reinforcements belonging to the Polish **and Czech Fronts** are placed according to the normal rules for their Entry Code. Units in the SRB are Activated and may move onto the map only when one of the following events occurs:

1. The WP Player declares “Soviets Reinforce Eastern Europe”
2. The WP Player declares war
3. **The WP Player declares Bloc Maneuvers, in which case the Soviet units in Reinforcement Box 5 are Activated (but not any Soviet units in any other Reinforcement Box or the SRB)**

Soviet reinforcements arriving after one of these events has occurred are placed according to all normal Reinforcement rules for their Entry Code, arrive Activated and may move onto the map without restriction.

**[40.3] STARTING DEPLOYMENT.** *This case should have a fourth item listed for units that are removed from the force pool in the Strategic Surprise Scenario:*

4. All U.S. units bearing the Entry Code “S”, all units of the U.S. 101<sup>st</sup> Airborne, and the U.S. XVIII Corps HQ.

### III. REINFORCEMENT SCHEDULE CARDS ERRATA

The U.S. 2/9 Brigade counter is correct, but its depiction on the NATO Reinforcement Card for the 1983 BALTAP Scenario is not. The picture of this unit shown as arriving on GT6 should bear a gray stripe to indicate that it is part of the 1983 Unit Pool.

### IV. MAP ERRATA

The West German Major City of Nürnberg shown in hex 4613 is incorrectly spelled “Nürnberg.”

The West German Minor City of Wuppertal shown in hex 3624 should show a 1 in a yellow box to depict its Organic Strength.