

Raiders of the Deep

Official Clarifications as of 22 July 2021

(correction) In the illustration on page 6 of the rulebook, U-31 is shown loaded with C-35/91 – a torpedo type it did not use.

(clarification) **7.3.2** Minelaying, in the table, where it says "...rolling on the Encounter Chart [E1] to determine target ship type..." This means the die roll to determine whether the ship is a large or small freighter.

(correction) **9.6.3** refers erroneously to a Night Surface Attack modifier in the Escort Detection chart. There is no such modifier.

(correction) **9.6.12**, the example refers to modifiers for the E2 Escort Detection Chart. However, the text includes "-1 for it being the second escort depth charge attack": this is a modifier for the E3 chart, so its inclusion here (and the resultant total modifier for this final part of the example) is in error.

(correction) **9.7.7**, the paragraph beginning with the words "In all cases" is a misprint (a copy of an earlier paragraph in 9.7.6).

(clarification) **10.2** and **10.9.4** also refer to petrol engines.

(addition) **10.5.1** should read "If the boat is submerged when crew injury occurs, **with the exception of the first combat round during an escort attack (i.e. in the combat round when the ramming attack occurs)**, any wounds sustained are Light Wounds."

(addition) **10.10.1**, for more realistic U-cruiser patrol lengths, add the following sentence: "U-cruiser patrols always last 3 months (mark the 2 months following the month in which you listed your patrol data with a "P" for "patrol" on the patrol log - in the space where you would usually mark an "R" for refit). U-cruiser patrol tonnage is multiplied by 3 for award and victory point purposes."

(clarification) **11.1.4** should say "all generic crew boxes" as some boats only have 3 (not 4).

(clarification) **11.2.3**, Getting Promoted, should be immediately followed by the following text: "Each promotion attempt is made after the 12th month of service during the Refit phase, and every 12 months after that. For example, a player who started in 8/14 would first roll for promotion in 8/15, then again in 8/16 and again in 8/17."

(correction) **15.0**, #10 Reinhold Saltzwedel: he did not perish on the UC-71. The boat on which he was killed was actually the UB-81.

(correction) U-Boats and Target Roster booklet, **page 2**, German Start Date Chart: in Mar 15, column 4 should read "4-8 = U 19," not "4-9 = U 19". From Oct 16 to Mar 17, column 3 should read "4-5=UB II," not "4-6=UB II".

(clarification) U-Boats and Target Roster booklet, **page 9**, Freighter Target Rosters notes, the first part of the third paragraph should read as follows:

"Ships marked fully or partially in red are armed warships or auxiliary vessels that either pose a real threat to the U-boat or are of such size and speed that any successful attack must be made without warning, so these (and any ships traveling together with them) must always be attacked while submerged or using a Night Surface Attack. Warships that are known to have been unescorted at the time of their sinking appear in the freighter lists and may be attacked even during periods governed by "Cruiser Rules". Such warships may be attacked only while submerged or using a Night Surface Attack."

(correction) U-Boats and Target Roster booklet, **page 12**, the footer is misprinted.

(correction) U-Boats and Target Roster booklet, **page 32**, Freighter Target Rosters for 1914-15, Italy was neutral until late April 1915, so the following Italian ships should be ignored (re-roll or use the nearest ship to the rolled result) between August 1914 and April 1915). They can be attacked from May 1915 on: Freighters *Unione*, *Nereide*; Capital Ship *Giuseppe Garibaldi*.

(correction) U-boat Damage Chart [E4], next to die roll 42, it should say "Wireless" (not "Radio").

(correction) U-boat Offensive Combat Charts, the second modifier on Chart U1 "KMDT Holds Pour le Mérite" should read "KMDT holds House Order of Hohenzollern (HH)".

(clarification) U-boat Offensive Combat Charts, "Second Salvo only possible as Night Surface Attack..." This means that the Second Salvo Torpedo modifier only applies during a Night Surface Attack.

(addition) U-boat Offensive Combat Charts, a torpedo damage result of 1 should be 5 damage (automatic sinking of any vessel).

(addition) German Patrol Assignment chart: missing base for V Flotilla – should be Heligoland.

(correction) U-151 U-boat mat should list 15cm guns, not 10.5cm.

(correction) German Early Career card, #3: at this time, Tondern was a town in Germany, not Denmark.