PAPER WARS #100 ERRATUM

Inkerman

3.3 Combat Unit Set Up

The British b55-2 unit should set up in hex 1715 rather than in 2112 as is incorrectly shown on the counter.

5.5 Allied Reinforcements

Delete the final paragraph of rule 5.5 and substitute the following text for it:

All Allied reinforcements enter via any southern map-edge hexes from 0824 through 2125, inclusive, as decided by that player on a unit-by-unit basis.